

PLAYING CONDITIONS 2025/2026

Stage 3 (30 Over)

COMPETITION	IWHCA	OVERS	30 overs maximum per team (180 balls)
AGE & GRADE	U14 and U15 competitions	TEAM	11 players per team - A recommended maximum of 13 players to participate. 11 of these players may bat 11 of these players may bowl 7 players per team minimum are required to play the game.
FORMAT & TIME	Stage 3 – 30 overs per innings 190 mins (3 hours) 90 Minutes per innings & 10 minutes change of innings break. - Maximum 100 minutes per innings with the innings deemed closed after this period.	INNINGS	1 innings of 30 overs (maximum) per team
TEAM OFFICIALS	Each team must have a registered coach on PlayHQ. The recommended accreditation required for a coach is the Community (Level 1) Coach.	BATTING	- The following retirement rules apply: - batters retire at max 60 balls faced, batters can be retired after a minimum of 30 balls faced. - Batters retire after scoring 50 runs - Any retired batters can return when all others have batted, in the order they retired. - Wides will not be included in the batter's ball count.
PITCH TYPE AND LENGTH	Hard wicket 20.1m (standard pitch length)	BOWLING	6 balls per over (All wides and no-balls are to be re-bowled). - Maximum of 6 overs per bowler. - Bowlers change end after each over. - Bowlers can bowl from one end for the entire game or half of the innings if both teams agree.
BOUNDARY	50m (maximum and recommended) 40m (minimum length) Measured from the middle of the wicket.	FIELDING	- To ensure players experience all fielding positions, fielding rotations can be implemented at the discretion of the Coach. - No fielders within 10 metres of the bat (except regulation slips, gully and wicket-keeper).
BALL	156g leather	DISMISSALS	All modes of dismissal count.
EQUIPMENT	- Helmet's <u>must be always worn</u> whilst batting & wicket-keeping up to the stumps. - Pads - Gloves - Protector - Additional safety equipment can be worn based on match conditions and/or personal preference. 2 sets of stumps with bails. - Bat size: Size 6 (weight <2.2lb or <1000g). - Measuring tape or string to measure boundary. - Boundary markers.		
SCORING	Each game must be Electronically scored using the PlayHQ E-Scoring Portal. For all games, there must be 1 Electronic Scoring Device and 1 Scorebook being used to record match statistics. Please refer to the E-Scoring Guide for any assistance.		
UMPIRE	Each team must provide 1 umpire. Each umpire is to alternate as the bowler's end umpire.		

APPLICATION

- (a) These Playing Conditions shall apply to all matches in the IWHCA Competitions. All matches are played as per the Cricket Australia Stage 3 Format.
- (b) Except as varied here under, the Laws of Cricket (2017 Code, 3rd Edition - 2022) shall apply.

Retirement Limits & Maximum Overs Bowling

Batting, 32 Over Innings		
Team Players	Maximum Balls	Minimum Balls
7	60	30
8	60	30
9	60	30
10	60	30
11	60	30
12	60	30
13	60	30
Bowling, 32 Over Innings		
Overs	Maximum Overs per Bowler	Number of Bowlers that may bowl the Maximum
32	6	5
31	6	5
30	6	5
29	5	5
28	5	5
27	5	5
26	5	5
25	5	5
24	5	4
23	5	3
22	5	2
21	5	1
20	4	5
19	4	4
18	4	3
17	4	2
16	4	1